

5 mistakes to avoid when setting up an eLearning course - Infographic

What common mistakes should educational designers avoid when making an online course? Educational design is used to create content that ensures high levels of user involvement and achieve the learning objectives.

Before starting to create the course, the team of educational designers will study the objectives of the course and the educational level of the students to whom the course is intended. The profile of the target students is useful for developing a better and more effective training program.

What should an educational designer absolutely avoid doing?

1. Create a course that has too much written content
2. Insert graphics or audio not coherent with the topic
3. Use non-captivating layouts
4. Use animations without a valid reason to do so
5. Do not cure fluency in discussing topics

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INSTRUCTIONAL DESIGN MISTAKES YOU CAN AVOID

TOO MUCH ON-SCREEN TEXT

A screen with a lot of text on-screen overwhelms the user and reduces the chances of retaining the information.



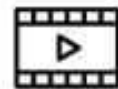
A CLUTTERED SCREEN

A poor screen layout might confuse learners instead of creating the required impact.



INCORRECTLY CHOSEN ASSETS

Choose your assets wisely! An incorrect audio or an incorrect graphic can mislead users.



ANIMATION FOR SAKE OF ANIMATION

Don't move objects around just because you don't want a static screen. There should be a specific purpose for animation.

